

Parallel Programming with CUDA

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cuBLAS library: **cublas<t>scal()**

The cuBLAS library is an implementation of BLAS (Basic Linear Algebra Subprograms) on top of the NVIDIA®CUDA runtime.

Site:

<http://docs.nvidia.com/cuda/cublas/>

- cublasStatus_t **cublasSscal**(cublasHandle_t handle, **int** n,
 const float *alpha, **float** *x, **int** incx)
- cublasStatus_t **cublasDscal**(cublasHandle_t handle, **int** n,
 const double *alpha, **double** *x, **int** incx)
- cublasStatus_t **cublasCscal**(cublasHandle_t handle, **int** n,
 const cuComplex *alpha, **cuComplex** *x, **int** incx)
- cublasStatus_t **cublasCsscal**(cublasHandle_t handle, **int** n,
 const float *alpha, **cuComplex** *x, **int** incx)
- cublasStatus_t **cublasZscal**(cublasHandle_t handle, **int** n,
 const cuDoubleComplex *alpha,
 cuDoubleComplex *x, **int** incx)
- cublasStatus_t **cublasZdscal**(cublasHandle_t handle, **int** n,
 const double *alpha, **cuDoubleComplex** *x, **int** incx)



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Program example

Location

```
cd Tutorial_HSchool2014/CUDA
```

File

```
cuda_bla.scu
```



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HELEKOGI/BOSS.COM/LAMMOS.GROUP/DOOR

Program example

```
1. #include <stdio.h>
2. #include <stdlib.h>
3. #include <cUBLAS_v2.h> // API v2 from CUDA 4.0
4.
5. #include <math.h>
6. #include <cuda.h>
7.
8. #define NX 16384 // 64
9.
10. //----- Error Handling -----
11. #define CUDA_CALL(x) do { cudaError_t err = x; if ((err) != cudaSuccess){ \
12. printf ("Error \"%s\" at %s :%d \n" , cudaGetErrorString(err), \
13. __FILE__ , __LINE__ ) ; return -1; \
14. } } while (0);
15.
16. #define CUBLAS_CALL(x) do { if ((x) != CUBLAS_STATUS_SUCCESS ) { \
17. printf ("Error at %s :%d \n" , __FILE__ , __LINE__ ) ; \
18. return -1; } } while (0);
```



Program example

```
19. int main() {  
20.     cublasHandle_t handleNorm;  
21.     cublasCreate(&handleNorm) ;  
22.  
23.     printf(" ===== Element-wise vector multiplication by a scalar ===== \n" );  
24.     printf(" Array size NX = %d\n", NX);  
25.  
26. //----- Input data: allocate memory on CPU -----//  
27.     double* A_input = new double[NX];  
28.     double* A_out  = new double[NX];  
29.  
30.     for (int ix= 0; ix< NX; ix++){  
31.         A_input[ix]= (double)(ix);  
32.     }  
33.  
34.     double normScalar= 3.0*M_PI;
```



Program example

```
35. //----- Allocate memory on device -----//
36. double* dev_Ainput;
37. CUDA_CALL( cudaMalloc((void**) &dev_Ainput, NX*sizeof(double)) );
```

```
cudaMalloc ( void ** devPtr, // Pointer to allocated memory
             size_t size ) // Requested allocation size in bytes
```

```
...
```

```
Error "out of memory" at cuda_blas.cu :37
```

```
38. //----- Timing a CUDA application using events -----//
39. cudaEvent_t start, stop_ini, stop_cublas, stop_cpu;
40. cudaEventCreate(&start);
41. cudaEventCreate(&stop_ini);
42. cudaEventCreate(&stop_cublas);
43. cudaEventCreate(&stop_cpu);
44.
45. cudaEventRecord(start);
```



Program example

```
46. //----- Copy from Host to Device Input data -----//  
47. CUDA_CALL( cudaMemcpy(dev_Ainput , A_input, NX*sizeof(double),  
                           cudaMemcpyHostToDevice) );
```

```
cudaMemcpy ( void *          dst,    // Destination  
            const void *      src,    // Source  
            size_t             count,   // Size  
            enum cudaMemcpyKind kind ) // Type of transfer
```

cudaMemcpyKind: cudaMemcpyHostToHost, cudaMemcpyHostToDevice,
cudaMemcpyDeviceToHost, cudaMemcpyDeviceToDevice



Program example

```
49. //----- Calculate time -----//
50. cudaEventRecord(stop_ini, 0);
51. float time_ini = 0.0;
52. cudaEventSynchronize(stop_ini);
53. cudaEventElapsedTime(&time_ini, start, stop_ini);
54. printf("GPU compute time_load data(msec): %.5f\n", time_ini);
55.
56. cudaError_t error = cudaGetLastError();
57. if(error != cudaSuccess){
58.     printf("CUDA error, CUBLAS: %s\n", cudaGetErrorString(error));
59.     exit(-1);
60. }
61.
62. //----- Check error -----//
63. cudaError_t error = cudaGetLastError();
64. if(error != cudaSuccess){
65.     printf("CUDA error, CUFFT: %s\n", cudaGetErrorString(error));
66.     exit(-1);
67. }
```



Program example

```
68. //----- For multiplication use function of CUBLAS library -----//  
69. CUBLAS_CALL( cublasDscal( handleNorm, NX, &normScalar, &dev_Ainput[0], 1 ) );
```

```
cublasDscal( cublasHandle_t handle, // Handle to the cuBLAS library context  
              int n,           // Number of elements in the vector x  
              const double * alpha, // Scalar used for multiplication  
              double * x,        // Elements in the vector x  
              int incx ) // Stride between elements of x
```

```
70. //----- Timing -----//  
71. cudaEventRecord(stop_cublas);  
72. float time_cublas = 0.0;  
73. cudaEventSynchronize(stop_cublas);  
74. cudaEventElapsedTime(&time_cublas, stop_ini, stop_cublas);  
75. printf("GPU compute time_cublas data(msc): %.5f\n", time_cublas);
```



Program example

```
76. //----- CPU computation -----//
77. for (int ix= 0; ix< NX; ix++)
78.     A_out[ix]= A_input[ix]*normScalar;
79.
80. cudaEventRecord(stop_cpu);
81. float time_cpu = 0.0;
82. cudaEventSynchronize(stop_cpu);
83. cudaEventElapsedTime(&time_cpu, stop_cublas,stop_cpu);
84. printf("CPU compute time_cpu (msec): %.5f\n", time_cpu);
85.
86. //----- Copy from Device to Host Output data -----//
87. CUDA_CALL( cudaMemcpy(A_out, dev_Ainput, NX*sizeof(double),
88.                         cudaMemcpyDeviceToHost) );
87. cudaDeviceSynchronize();
```



Program example

```
88. //----- Output result on screen and file -----//  
89. char* file_name = "Result_GPU.dat" ;  
90. printf("===== Test result Vector for [0] and [1] elements \n");  
91. printf( "ix=0, iy =0, A_out = %.16e, A_input = %.16e \n", A_out[0], A_input[0]);  
92. printf( "ix=1, iy =0, A_out = %.16e, A_input = %.16e \n", A_out[1], A_input[1]);  
93.  
94. FILE *fp4;  
95. fp4=fopen(file_name, "w");  
96. fprintf(fp4, "ix , A_out[ix]), A_input[ix]" );  
97. for (int ix = 0; ix < NX; ix++)  
98.     fprintf(fp4, " %d %.16e %.16e \n", ix, A_out[ix], A_input[ix]);  
99.  
100. fclose(fp4);  
101. cublasDestroy(handleNorm) ;  
102. cudaFree(dev_Ainput);  
103. delete[] A_input;  
104. delete[] A_out;  
105. return 0;  
106.}
```



Program example. Compilation

Add module

```
> module add cuda-6.0-x86_64
```

Compilation with libraries

```
> nvcc -gencode=arch=compute_35,code=sm_35  
-lcublas -O3 cublas_ex.cu -o cublas
```



Program example. Running

Listing of *script_cuda*

```
#!/bin/sh  
#SBATCH -p gpu  
. /test1
```

Running in batch

```
> sbatch script_cuda
```



Program example. Output on the screen

```
===== Element-wise vector multiplication by a scalar =====
Array size  NX = 1048576
GPU compute time_load data (msec): 5.27184
GPU compute time_cublas data (msec): 0.22720
CPU compute time_cpu (msec): 6.57942
===== Test result done on file Result_GPU.dat
===== Test result Vector for [0] and [1] elements
ix=0, iy =0, A_out = 0.000000000000000e+00,
A_input = 0.000000000000000e+00
ix=1, iy =0, A_out = 9.4247779607693793e+00,
A_input = 1.000000000000000e+00
```

